**User documentation**

List of header files used:

#include<fstream.h>

#include<iostream.h>

#include<conio.h>

#include<stdio.h>

#include<string.h>

#include<process.h>

#include<ctype.h>

#include<stdlib.h>

#include<graphics.h>

#include<dos.h>

#include<time.h>

List of classes :

class forensic\_lab

class list\_of\_suspects

class datafile

list of user defined functions :-

void enter\_forensic();

void display2();

void write2();

void no\_of\_suspects();

void prime\_suspects();

void evidences();

void display3();

void write3();

void opencase();

void selection();

void delete1();

void modify();

void enter\_details();

void load();

void bullet();

void display1();

void write1();

list of variables :

integer type :- int primes;

int no\_of\_suspect;

int no\_of\_evidences;

int choice;

int age;

int i,j,k;

int choice 1,2,3,4;

int choice1;

int gd=DETECT,gm;

int xasp,yasp;

int midx = getmaxx() / 2;

int midy = getmaxy() / 2;

int xmax = getmaxx();

int ymax = getmaxx();

Character type: - char blood [20];

char finger [20];

char condition [200];

char condition1 [200];

char suspect [20] [20];

char prime [20] [20];

char list\_of\_evidences [20] [20];

char gender [20];

char name [50];

char feature [200];

char a [50], b [50], c [50], d [50];

char e [50], f [50], g [50], and h [50];

char i [50], j [50], k [50], l [50];

char m [50];